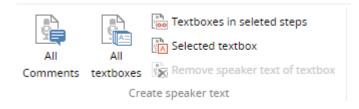
Creating speaker texts

This document contains general information about the function that allows you to select the text that is to be spoken. It will also explain how to create the associated speaker texts.

To prepare for sound production, you first need to select the text that is to be spoken. The list of speaker texts allows you to copy text from textboxes or from the comment. In doing so, you can copy either all text or just the selected text. All functions involving the creation of speaker texts can be found in the **Create speaker text** function group on the **Sound** tab.



When speaker texts are created, empty sound placeholders are generated for each text, thereby filling the list of speaker texts.

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Once the sound has been produced, these placeholders are overwritten accordingly when importing the sound files. The sound files will be automatically updated if a TextToSpeech engine is used for the sound production.



It's possible to exclude specific textboxes (even those in templates) from the speaker sounds. To do so, set the "Add to list of speaker texts" option to "No" in the properties of the respective textbox(es).