

ReRecording

Keep reading to discover general information about the ReRecording function.

1 General information

Sometimes it may be necessary to re-record an already recorded document by doing a "ReRecording". This usually involves one of the two following scenarios:

- You want to create a variant of the original document in a different language (such as French). Not only that, but you also need to have screenshots of the French version of the application, including updated AutoTexts.
- When the user interface of the application that was originally recorded has changed in the
 meantime and you consequently need to do a ReRecording to ensure that the new
 functions/buttons are visible in the Producer document. It may also happen that the
 sequence of clicks has to be modified to reflect a new procedure.

When ReRecording, the interface of the application that was originally recorded is scanned again. Screenshots and presentation objects can be updated. The original interaction object is normally recognized. However, it's also possible to perform a different interaction. You also have the opportunity to insert new steps or remove existing ones.

ReRecording offers a quick way of reworking or localizing documents that have already been recorded.



If "Manual run" has been deactivated in the User Preferences for the ReRecorder, ReRecording will be carried out automatically. If you wish to intervene in an automatically executed ReRecording, you can insert breakpoints into the ReRecording

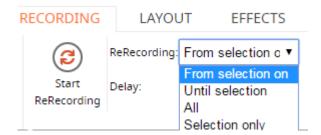
sequence before you start. The ReRecording sequence can be edited via the **Sequence/Entries** button.



If you want to record highly complex changes, you are advised to use the manual ReRecording option.



2 ReRecording options



You can select one of the following options:

From selection on

When chosen, all steps that follow on from the one selected in the Step list will be rerecorded.

Until selection

When chosen, all steps that precede the one selected in the Step list will be re-recorded.

ΑII

When chosen, the whole document will be re-recorded.

Selection only

When chosen, only those steps that are selected in the Step list will be re-recorded.

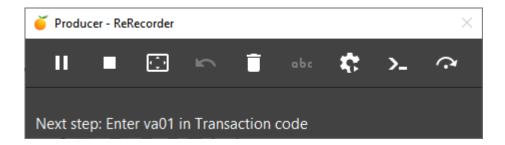


Prior to starting the ReRecording you need to ensure that the data used in the application to be re-recorded are valid. You should also check the chronology of interactions in order to be able to control the ReRecording sequence (whether new steps are to be recorded or obsolete steps are to be omitted, for example).

3 Controlling the ReRecording

The following ReRecording control functions are available:





The functions, as seen from left to right:

Pause/Continue recording

This function is for pausing the recording and then subsequently continuing the recording. A recording pause can also be activated via the [Pause/Break] key on the keyboard. This is handy if you want to record selection lists which would otherwise close if you were to select one of the buttons on the Recorder toolbar.

Stop recording

This function halts the recording in the normal manner. The Recorder toolbar closes, and the document which was recorded is opened.

Adapt the active window to the recording area

This function adapts the window being recorded to suit the size of the recording area which was defined in the document's metadata.

Undo

This function undoes the last interaction that was rerecorded. For text input, the undo works character by character.

Cancel/discard recording

This function aborts the recording. No changes are made to the existing recording.

Automatically execute interaction

This function is for automatically performing the next interaction – in accordance with the interaction in the original document. This function can also be accessed via the [Pause] key combination.

Insert interaction

This function is for inserting a brand new interaction which did not exist in the original sequence. The subsequent interactions will not be affected by this. This function has to be activated prior to inserting an interaction. ReRecording will be suspended until the function is deactivated again. In the meantime, you can perform as many interactions as you want – all of which will be recorded and will subsequently appear as steps in the document.

Skip interaction

This function is for skipping an interaction which existed in the original sequence.