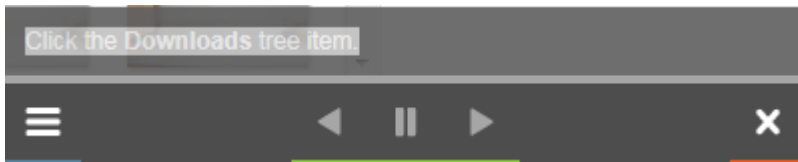# AutoTexts

This documentation will reveal what AutoTexts actually are and which ones can be inserted into a document when the need arises.

1   What are AutoTexts?

AutoTexts are automatically generated texts that can be used for the click instruction in the tutorial control (Comment section), but which can also be used within a textbox or table. AutoTexts can be recognized via their gray background.

Changing AutoTexts can be rather complicated. If you do want to make a change, you need to suspend the texts. To do so, you need to select the **Suspend** button in the **AutoTexts** function group on the **Start** tab. Alternatively, you can also suspend AutoTexts via the **context menu**. Once this has been done, they can then be edited.

Furthermore, it's also possible to manually modify the **name of objects** that are mentioned in AutoTexts. This can be a good idea when, for example, the interaction objects in an IT simulation (such as buttons) have very long or complicated names. Such a change can be made in the **list of object properties**.

The following AutoTexts are generated by default whenever an IT simulation is recorded:

- **Interaction description** and **feedbacks** in the **e-learning,**
- **Interaction description** in the **documentation,**
- **Outline elements** in the **step list**.

✎ You can specify whether texts are to be automatically generated or not via the **Content** section of the **User Preferences**.

♀ The **AutoText functions** can be accessed via the **AutoTexts** function group on the **Start** tab or via the **context menu**.
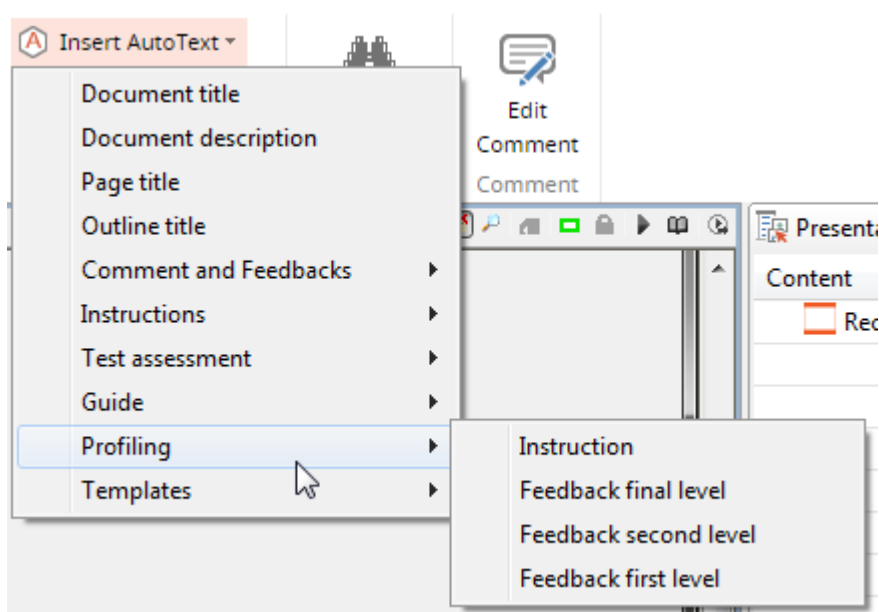
♀ Since AutoTexts for IT content are available in several languages, step templates, whose content is automatically in the correct language, can also be created, for example.

2   Types of AutoText

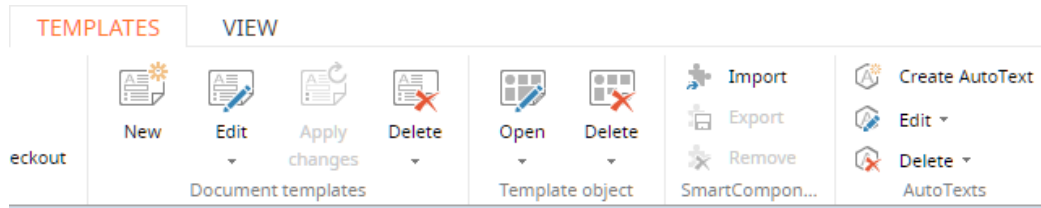The following AutoTexts can be generated in tt performance suite:

- **Document title**
  The title that is maintained in the document's metadata
- **Document description**
  The description that is maintained in the document's metadata
- **Page title**
  The title of the program window that was recorded
- **Outline title**
  The title of the superior outline element, if it exists
- **Interaction description (Comment text) and feedback in the e-learning and in the documentation**
  Instruction or click instruction and feedback text in the event that the learner performs an incorrect interaction
- **Object description (type & name, drag target, graphic)**
  Object description of the interaction object in the e-learning of the respective step
- **Instructions and feedbacks for answering test questions**

Other defined AutoTexts can be stored in the menu depending on your customizing/licensing.

3   Adding / editing custom AutoTexts

Custom autotexts can be created in the configuration. The function can be found in the Local Workspace and is active if you have the right to design global templates.

When creating the new autotext, you add all the language variants you require. In the following example, the English variant is used for all languages that have not been explicitly defined (selection "Std.").

As of Release 2023, AutoTexts can also contain hyperlinks. This allows certain recurring links to be defined centrally, changed as necessary, and updated via the Republish function in lots of documents in one go.