

# ReRecording using the Creator

Here you will find information on ReRecording with the Creator. This document will outline the various deployment scenarios, list the selection options for the steps to be recorded and describe how you can control and manage the ReRecording.

## 1 General information

Sometimes it may be necessary to re-record an already recorded document by doing a "ReRecording". This usually involves one of the two following scenarios:

- A variant of an original document was created in a different language (e.g. in French). In addition to the French texts, screenshots of the recorded application's French interface – including updated AutoTexts – are also required in the steplist.
- When the user interface of the application that was originally recorded has changed in the meantime. As a result, you need to do a ReRecording to ensure that the new or modified functions/buttons are visible in the steplist. It may also happen that the sequence of clicks has to be altered to reflect a new procedure.

When ReRecording, the interface of the application that was originally recorded is scanned again. Screenshots and objects are updated.

The original interaction object is normally recognized. However, other new interactions can also be performed. You also have the opportunity to insert new steps or remove existing ones.

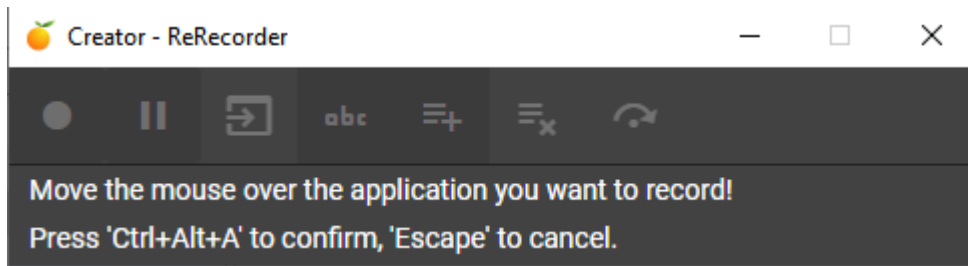
ReRecording offers a quick way of reworking or localizing documents that have already been recorded.

## 2 The ReRecording procedure

ReRecording via the Creator is a semi-automatic procedure. You maintain control of the clicks and entries throughout the entire process. Screenshots, cutouts and objects are automatically swapped in the background.

To start ReRecording, select the **ReRecorder** function in the **menu bar** on the left of the Steplist Editor and then click the **Start/stop rerecording** button in the **ReRecorder window**.

Instructions on how to carry out the ReRecording are displayed in the lower part of the ReRecording window. These prompt you to perform certain steps, such as selecting the desired application in order to start the ReRecording, as seen in this example.



During the actual ReRecording, the last executed interaction (top) and the next interaction to be executed (bottom) are always displayed in the instruction field. To find the appropriate position in the program interface of the application more quickly, the object – if it can be identified in the application – is highlighted with a green frame and the mouse pointer is positioned above it.

It is also possible to switch from one application to another while ReRecording. To do so, use the **Switch application** function in the ReRecording window (see below for function description).

Here follows an example of a simple ReRecording consisting of three steps in a fictitious application: Entering and saving an e-mail address in a customer's contact data. This example describes all the important scenarios and options when ReRecording.

### Instruction in the ReRecording window for a click interaction

*(1) Click contact data*  
*Next step: Click E-mail*

In the last step, the first of the ReRecording, you clicked the **Contact data** tab. The next step involves clicking into the **E-mail** field. The E-mail field is highlighted with a green frame in the ReRecording and the mouse pointer is positioned above the field. You must click into the field to continue with the ReRecording.

### Instruction in the ReRecording window for a text input

*(2) Click E-mail*  
*Next step: Enter example@acme.com in E-mail [compatibility mode]*

In the second step of the ReRecording, you just clicked into the **E-mail** field. The next step involves entering the e-mail address. You should now type in a suitable e-mail address for the ReRecording. It can be either this one or another one suitable for the scenario. The first letter typed in activates the **Finish input interaction** button in the ReRecorder window. After you have typed in the desired text, end your input by clicking the **Finish input interaction** button or via the key combination **⌘+Insert** (see below for function description).

This signals to the ReRecorder that the input is complete and that it should continue with the next step.

**Instruction in case you want to deviate from the original sequence**

*(3) Enter example@acme.com in E-mail [compatibility mode]  
Next step: Click Save*

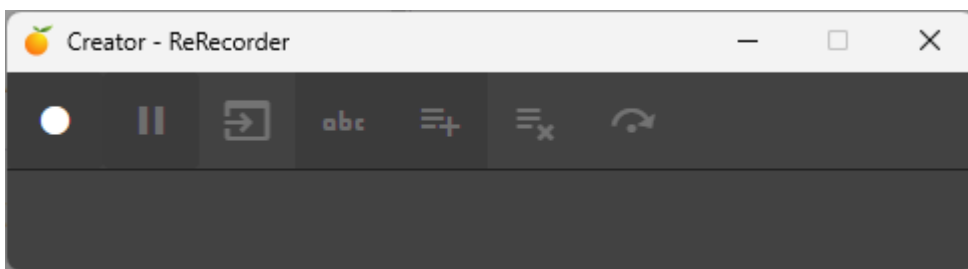
In the previous step, the third step of the ReRecording, you entered the e-mail address. In the next step, the Save button has to be clicked.

Here you would now like to change the sequence of the ReRecording, e.g. to show how a double opt-in is stored. This must exist due to data-protection reasons, for example when it comes to sending newsletters. This can be done via the **Insert step** button.

However, other changes can also be introduced. The **Delete step** or **Skip step** functions are useful in this scenario (see below for function description).

### 3 Functions in the ReRecording window


The following ReRecording control functions are available:



The functions, as seen from left to right:

- **Start/stop rerecording**  
This function is for starting and stopping a ReRecording. When stopped, the ReRecorder toolbar closes and the steplist with the updated texts and screenshots opens.
- **Pause/Continue recording (Pause)**  
This function is for pausing the recording and then subsequently continuing the recording. A recording pause can also be activated via the [Pause/Break] key on the keyboard. The ReRecording can be activated by pressing the key again.
- **Switch application**  
This function can be used to halt the recording and get the ReRecorder to focus on a different IT application. To do this, follow the instructions that are then displayed in the ReRecorder window.

- **Finish input interaction**

If an input has to be made while ReRecording, the **Finish input interaction** button becomes active after the first letter is typed in. Once you have typed in the appropriate text, end your input by pressing the **Finish input interaction** button or via the key combination  + **Insert**. This signals to the ReRecorder that the input is complete and that it should continue with the next step.

- **Insert step**

This function is for adding a brand new step which did not exist in the original sequence. The subsequent steps will not be affected by this. This function has to be activated prior to inserting a step.

ReRecording will be suspended until the function is deactivated again. In the meantime, you can execute as many steps as you want – all of which will be recorded and will subsequently appear as steps in the document.

- **Delete step**

This function can be used to delete the next step. This step will then not be executed during the ReRecording and will no longer be visible in the subsequent steplist.

- **Skip step**

When ReRecording, this function is for skipping an interaction which existed in the original sequence. However, this does not mean that the corresponding step is deleted from the document. It will remain in its original state.